**Bingo Basic Rules**

As a rule, the game starts when all the players [2-10 players possible] have bingo cards [there are ten cards with each set]. A bingo card has a 5x5 grid. There are 24 squares on the card corresponding to 30 possible pictures. The 24 pictures per each card are random from the limits of 1 to 30. The center of the card is an empty space [start by placing a token in the center]. After that the game begins, and the caller selects pictures at random out of a bag of small pictures, and calls them. As soon as the caller calls one picture, all the players mark it on their cards if they have the corresponding picture square [**each player may need staff help with seeing the right picture and then the placing of tokens on the right squares**]. The winner is determined when one or several of the players complete the winning bingo pattern [**5 tokens in a row, either across, down or diagonally**].

The picture caller **should take their time** calling the pictures so that each player can say what the picture is, ask questions about the picture, talk about them, and also place tokens where they belong.